



Kent Limanza

Web Developer

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www.kentlimanza.co

About Me

I'm a Web Developer with experiences in UI/UX design, front-end development, and product design. I like to transform abstract ideas into tangible, user-centered solutions. Indonesian based in Singapore since 2015.

Education

National University of Singapore

Aug 2020 – June 2024

- Bachelor with Honours of Arts (Industrial Design)
- Minor in Interactive Media Development

Awards

- ASEAN Undergraduate Merit Scholarship • 2020–2024
- Association of Nanyang Graduates AY 2016 School-Based Scholarship • 2016 – 2019

Strengths

Web Development	UI/UX Design
Front End Development	Interaction Design
Prototyping	3D Design

Tools

HTML/CSS (Vanilla, Tailwind)	Figma
Javascript, ReactJS	Adobe Suite
Flutter	Blender
Vite	Webflow/Wordpress/HubSpot
Git / Github	TouchDesigner

[LinkedIn](#)



[Instagram](#)



[Github](#)



Experience

Multimedia Designer @ Off the Beaten Track

Aug 2024 – Oct 2024

- 3D spatial design and rendering for exhibitions and roadshows
- Design and develop interactive websites and touchpoints
- 3D character design, rigging, and animation

Product Designer @ Picup Media

Aug 2024 – Oct 2024

- R&D, UX, and Design for new physical and digital products
- Develop marketing microsites and widgets

Front-End Dev @ Hans Tan Studio

Jun 2022 – Jun 2023

- Developed the [Hawker Colours](#) mobile-only site using ReactJS.
- Created unique interactive forms, data visualisation, and interactive stories
- Survey responses from >1400 people
- Awarded the Good Design Research Grant from DesignSingapore Council

Front-End Dev @ Design Incubation Centre

Jan 2023 – Jun 2023

- Prototyped and developed an NFC-enabled app for NUS Natural History Museum's interactive exhibition using Flutter
- Developed all the minigames for each touchpoints on p5.js

Notable Clients

Interaction Design @ Disney+

Apr 2022 – Jun 2022

- As a youth collective, I helped develop software solutions for an immersive digital graffiti wall for a 3-day Ms. Marvel launch event
- Built the base engine and logic using p5.js to communicate with a Lidar sensor

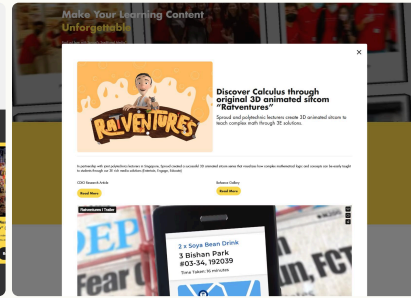
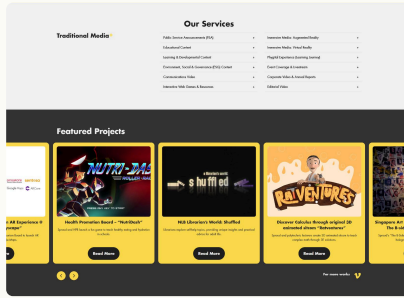
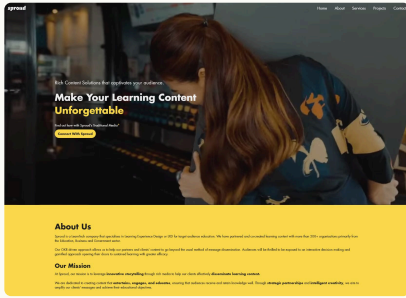
Interaction Design @ National Youth Council

Jul 2022 – Dec 2022

- As a youth collective, I helped to plan, workshop, prepare, and attend to *LightPark* and *Reactive Botany* interactive projects
- Received grants under National Youth Council's Realise Your Somerset Project



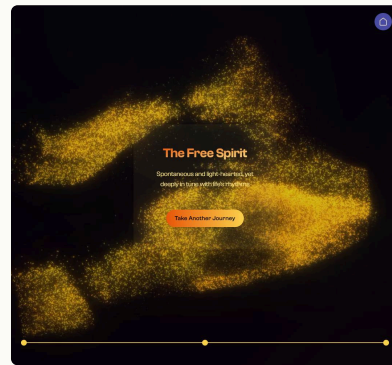
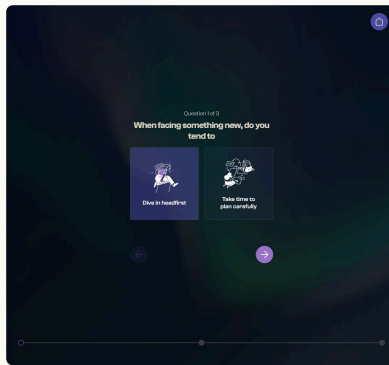
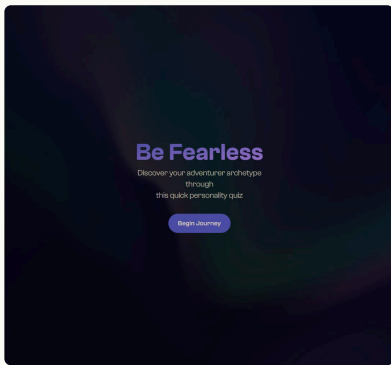
Website Development



Web Design and Development @ Sproud

Jul 2024

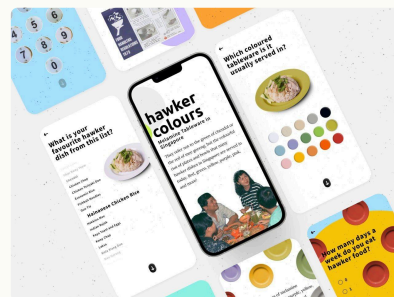
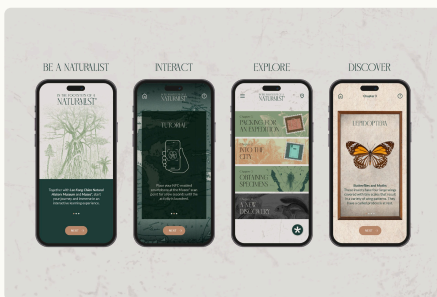
- Designed the Sproud website on Figma
- Developed the design into a responsive website using HTML, CSS (Tailwind), and Javascript. Made custom marquee, modal box, carousel components.
- Hosted site (for archival only): <https://sproud-web.vercel.app/>



ReactJS Personality Quiz @ Singapore Art Museum

Jan 2025

- Personality quiz on a touchscreen TV to supplement the Makers' Market for Singapore Art Week @ SAM 2025
- Designed on Figma. Built with React, Vite, Tailwind, NextUI, and Framer Motion, locally hosted for the event
- Hosted site (unoptimised media): <https://tree-of-life-eight.vercel.app/>



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Web Dev @ Hans Tan Studio

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